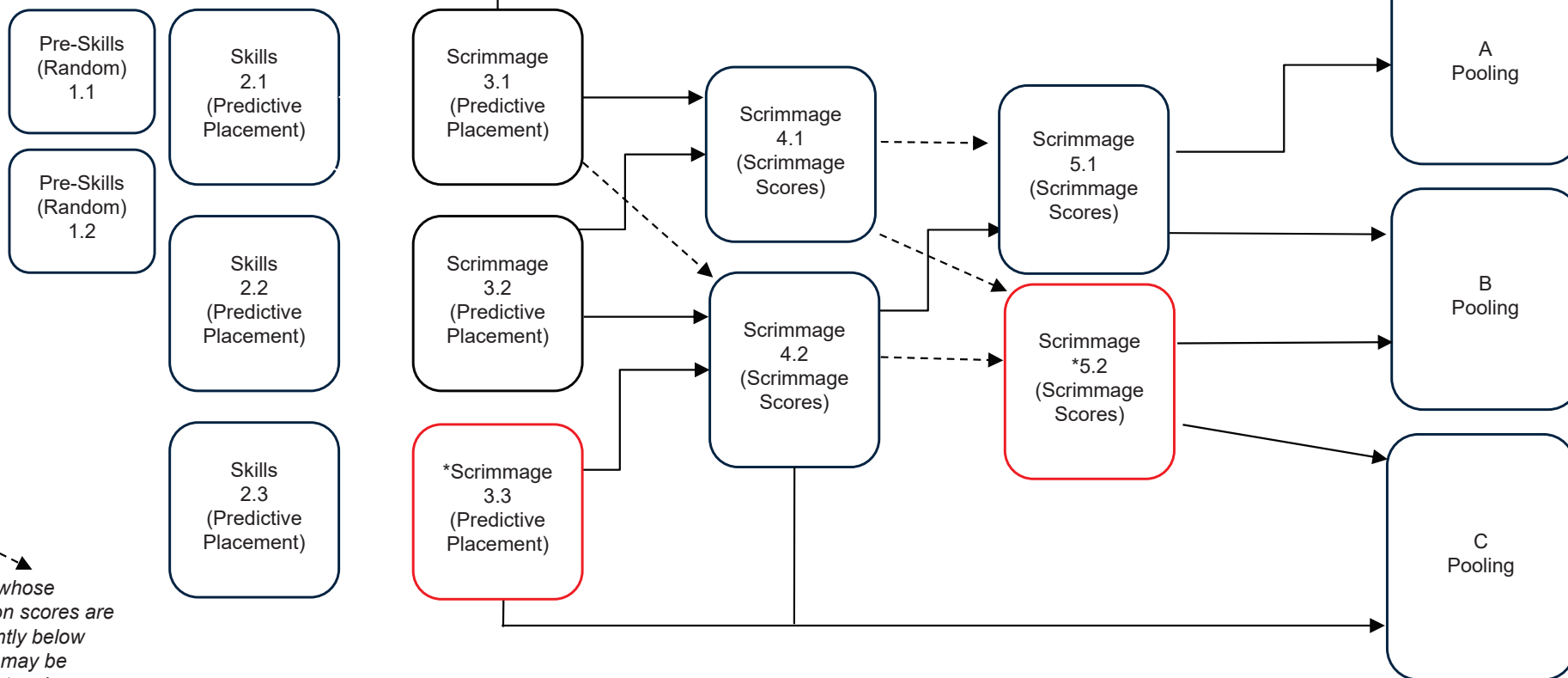




2026-27 U16 Flow Chart

Players will play all positions in the Skills skates.



Skaters whose evaluation scores are significantly below average may be moved into a lower tier in the next round of scrimmages.

**Skate will be confirmed or cancelled following Calgary AA Player Selection.*

U16 Narrative

Pre-Skate (1.1, 1.2, 1.3)	This is an opportunity for players to try the skills drills before they are evaluated. Players will have an option to select their Pre-Skate time. Attendance is optional.
Round 1: Skills (2.1, 2.2, 2.3)	Predictive Player Pathway algorithm will be used to place players into each skills skate. Players will play all positions. Attendance is mandatory. <i>*For the 2026-27 season only* Skills scores will not be used to move players between skates but will be available to coaches at team formation.</i>
Round 2: Scrimmage (3.1, 3.2) (*3.3 only if required)	- Players will be placed in these skates based on a combination of Predictive Placement and Round 1 results. - An undefined number of top and bottom players will be placed in A Pooling or C Pooling following this skate. (Note: Defining the number of players is not possible until it is determined how many A, B and C teams there will be this season.) - Skaters whose evaluation scores are below average may be moved to a lower tier. Attendance is mandatory.
Round 3: Scrimmage Game Play (4.1, 4.2) (*4.3 only if required)	- Players will be placed in these skates based on their scores from Round 2. - An undefined number of top and bottom players will be placed in A Pooling or C Pooling following this skate. (Note: Defining the number of players is not possible until it is determined how many A, B and C teams there will be this season.) - Skaters whose evaluation scores are below average may be moved to a lower tier. Attendance is mandatory.
Round 4: Scrimmage Game Play (5.1) (*5.2 only if required)	- All remaining players will be ranked and placed in this skate based on their Round 3 evaluations scores. Players who do not want to play A will be removed from the secured or unsecured list. Attendance is mandatory. - Depending on numbers, there may be a need for additional skates as marked on the flow chart. - Players in 5.1 will be considered for A, B (or C if 5.2 is not required) Pooling based on evaluation scores from this round. Players who do not want to play A will be removed from the secured and unsecured list. - Players in 5.2 (if required) will be considered for B or C Pooling based on evaluation scores from this round. (Note: Defining the number of players is not possible until it is determined how many A, B and C teams there will be this season.)